

## **Filipino Martial Arts Rules & Regulations – World Kali Association (WKA) Arnold Battle Of Columbus – FMA World Tournament**

### **Contest designated area**

- a. The contest area or ring shall not be less than 6 meters and not more than 7 meters square within the boundary markers. 20x20 feet at least or close to.
- b. The ground shall be plane, matted area or wood flooring, or any material that has soft cushion flooring.
- c. More than one contest area can be used in competitions where there are several entries.

### **Gong, Bells, Horns, etc.**

- a. The gong, bells, horns, or buzzer –  
Whichever is used – must be sufficiently loud so that officials and contestants can hear it.
- b. When using more than one ring or  
In the contest area in competition/tournament, it is recommended that a bell or whistle shall not be used as a sounding device. This creates confusion and shall be used when only one ring is utilized.

### **Other types of equipment**

- a. Tables and chairs for officials – Judges, Announcers, Timekeepers, Physicians, Jury, Administration, Media, etc.
- b. Scorecards for weapon forms – for judges with extra black copies. Also extra pens, pencils, and clipboards.
- c. Microphones and speakers.

## **FMA Competition Rules - Rounds**

### **Contest Rounds**

#### **Section 1.**

Length and number of rounds

The contestant shall have three (3) rounds of one (1) minute per round with a one-minute rest interval between rounds

#### **Section 2.**

Striking or hitting points shall be any part of the body and hand – except the groin area, back of the neck, spine area, and back of the knee.

#### **Section 3.**

The contestants shall stand about 7 feet apart at the center of the contest area, both facing and center referee. At the command of the referee who shall stand between the contestants, the contestants shall execute the formal salutation or “yuko” – then facing each other, another “yuko”. After the salutations, the contestants shall assume an on-guard (“handa”) position upon instruction of the referee. The contest then begins at the referee's command of “Fight” (“Laban” or “Laro”).

#### **Section 4.**

When the contest comes to an end, the contestants shall return to the original position, stand face to face, and – following the referee's command of “yuko”, shall make the salutation simultaneously. The contestants then turn to face the jury while waiting for the announcement of the decision, and after the announcement of the decision, and after the announcement of the decision, the contestants shall execute “yuko” to the center referee

#### **Section 5.**

When a round ends or when the time allotted for the contest expires, the timekeeper shall notify the referee by the ringing of a gong or bell or sound of a whistle or by some other means which shall indicate the end of the contest. There shall be seconds before the end of each round. The loud banging sound for 10 seconds before the round ends and when the fight starts again. 10-second warning for beginning the round and ending the rounds.

#### **Section 6.**

Any strike or technique delivered simultaneously with the signal notifying the expiration of the time limit shall be declared valid.

**Section 7.**

Any strike or technique applied when the other or both contestants are outside the contest area shall be judged as null and void. In this case, the contestants shall be directed to return to the center of the contest area.

**Section 8.**

Strikes or techniques executed while both contestants are in the contest area shall be valid even if the other falls or lands outside the perimeter of the contest area.

**Section 9. No consecutive strikes of the same strike twice on the same area.****Judgment of contest****Section 1.**

The contest shall be decided by a panel of three (3) judges. Their decision shall be final and unappealable. The referee has no decision on the scoring.

**Section 2.**

The judges shall take the position on opposite sides and outside the contest area and shall not encroach upon the contest area.

**Section 3.**

When the time limit expires without any player having lost by technical knockout (TKO) or referee shall require both contestants to return to the original position at the start of the contest. The referee shall then collect the scorecards from the judges and them over to the jury. After checking the scorecards, the jury shall announce the decision.

**Section 4.**

Judgment of draw "patas", shall be made when the result of the contest reaches a tie, i.e. when no result is reached in a contest within the regulation limit of time or when the superiority or inferiority of the two contestants cannot be judged from the comparison of their action, skill or technique and other conditions during the particular contest.

In the event of a draw or ("patas"). The contest shall be extended for another round of one (1) minute. Should the extension fail to break the "patas", then another extension shall be granted until one contestant shall be declared a winner.

**Section 5.**

The following acts shall be prohibited:

- a. Punching, clawing, and throwing – pushing is allowed
- b. Hitting an opponent who is down or who is in the act of rising, or who signals to surrender.
- c. Hitting while holding opponent's stick, or holding to avoid action.
- d. Hitting when a contestant turns his back in surrender.
- e. Deliberately going outside the contest area.
- f. To adjust or fix the costume or protective gear without the referee's permission.
- g. Hitting the groin, neck, back, front and back knee area
- h. Locking the opponent's arm or hand, or pushing an arm underneath the arm of the opponent.
- i. Useless, aggressive, or offensive utterances during the round.
- j. Failure the step back when ordered to break or to stop ("Hinto").
- k. Attempting to strike the opponent immediately after the referee has ordered "hinto" (STOP) and before taking a step back.
- l. Assaulting or behaving aggressively towards a referee at any time.
- m. Any unsportsmanlike conduct causing embarrassment to an opponent, tournament official, or the public.
- n. The use or application of prohibited drugs such as stimulants, steroids, marijuana, opiates, and the like.
- o. All other things or acts which might be prejudicial to the spirit of Eskrima Kali Arnis.

## **Section 6.**

Legitimate strikes or blows include slash, thrust, and butt. However, in consideration for the safety of the contestants, the organizers may limit or exclude the application or use of thrust or butt or both, upon approval of the Match Committee

## **Scoring System**

### **Section 1.**

#### **Scoring**

- a. A contestant making more hits to the body. Head and arm.
- b. When a contestant loses his Stick (Baston/Olisi) as a result of disarming ("agaw"-disarm), or his olisi is knocked off from his hand

### **Section 2.**

Scoring shall be by the "10-point must" system. The winner during the "encounter" or "exchange" gets "10" points while the loser receives anywhere from "9" to "7" points – depending upon the decisiveness by which the former won the round. The 10-point must system of scoring shall be applied as follows:

Even round: 10 – 10

Slight edge: 10 – 9

Wide edge: 10 – 8

Overwhelming or One-Sided: 10 – 7

In scoring a contest the elements of an offense, defense, clean hitting, ring generalship, technique, and sportsmanship shall be carefully considered.

The use of foul strikes or blows, and other foul or unsportsmanlike tactics shall result either in a warning or penalty. The referee shall stop the contest upon the commission of the foul to admonish or warn the contestant, and to advise the judges in case of some point deduction. However, in a clean intentional foul, the referee shall disqualify the contestant automatically only after consultation with the judges. Must be a unanimous vote.

### **Section 3**

#### **Judgment for "winner of the contest" shall be made on the following conditions:**

a. WIN ON POINTS: At the end of the contest, the fighter who has been awarded the decision by a majority of the judges shall be declared the winner. If both fighters are injured or are technically knocked cannot simultaneously and cannot continue the contest, the judges shall record the points gained by each fighter up to its termination and the fighter who has been leading on points at the actual end of the contest shall be declared the winner.

b. WIN BY TECHNICAL KNOCKOUT (TKO): Outclassed and uncontested.

If both are injured and can not continue, the highest scorer wins.

- Disarms the opponent (1 time )
- Refusal to continue
- Lost of weapons (3 times within the same round)

c. WIN BY DISQUALIFICATION: If a fighter is disqualified, his opponent shall be declared the winner. If both fighters are disqualified the decision shall be announced accordingly. A disqualified fighter shall not be entitled to any prize, medal, trophy, honorable award, or grading, relating to any stage of the competition in which he has been disqualified.

d. NO CONTEST: A bout may be terminated by the referee inside the scheduled distance vowing to a material happening outside the responsibility of the fighters or control of the referee, such as the

ring becoming slippery or damaged, failure of the lightening system, exceptionally bad weather conditions, etc. In such foregoing circumstances, the bout shall be declared “no contest”, and in the case of championships, the jury shall decide the necessary further action.

e. WIN BY WALKOVER OR DEFAULT: Where a fighter presents himself in the ring fully attired for fighting and his opponent fails to appear after his name has been called out by the public address system, the bell sounded and a maximum period of three (3) minutes has elapsed, the referee shall declare the first fighter the winner by walkover or default. The referee shall first inform the judges to mark their score cards accordingly, collect them, and then summon the fighter to the center of the ring and after the decision is announced raises his hand as the winner.

For medical disqualification as determined by the ring physician, and administrative disqualification, such as a contestant not making the weight limit, the winning fighter may enter the ring for the announcement of the decision but shall not be required to be in proper attire. The official in charge, or tournament administrator/director, shall endeavor to inform the affected contestant as soon as possible.

## **Protective Types of equipment**

**Section 1. All fighters must wear the approved equipment by the Match committee.**

### **Section 2.**

Headgear must be fitted with a steel/Aluminum grille screen to fully cover the face, designed in such a manner as not to impair a contestant's vision.

### **Section 3.**

The competitive headgear shall be made adjustable to all head sizes. It shall fully cover the face and head with flaps to protect the neck and back of the neck. There should be an adjustable strap for proper adjustment.

### **Section 4.**

Body protective jacket – only for children under 11

a. A protective jacket must be worn by all contestants under 11 which shall cover the entire body down close to the knee. The jacket shall cover all portions of the leg above the knee with sufficient foam padding in front and on the sides. Foam padding shall extend to both sides of the body, although a light padding at the back portion is allowable.

b. When the body protective jacket is undone during the contest, the referee shall stop the contest, contest and have it attended to.

### **Section 5.**

Approved Gloves

a. Authorized Gloves. The competitor shall wear gloves that the organizers of the competition have placed at their disposal, however, may be allowed to wear their gloves upon prior approval.

b. The glove may extend to cover up to a big portion of the arm. However, if he so desires, a fighter may be permitted to use an additional arm pad to protect his arm.

### **Section 6.**

Baston (Olisi) SoftSticks

a. Contestants shall bring their soft sticks “olisi” with the following specifications:

i. Length shall not be more than 75 centimeters. (30 inches total)

ii. Diameter shall not be more than 2.6 centimeters (1.023 inches)

iii. Weight shall not be more than (7 to 10 ounces)

b. Contestants may use their soft sticks, which must be approved by Match Committee.

c. Contestants using soft staff must be at least 5 ft in length to 6 ft, but no more than 6 ft.

d. Soft Staff – must be approved by a Match Committee.

### **Section 7.**

Optional Equipment for Juniors and Adult Divisions

Leg band or pad, arm pad, or additional body vest is NOT permitted for use by the contestants provided prior authorization shall be obtained.

## **TYPES OF EQUIPMENT - FIGHTER'S ATTIRE**

All fighters must use approved equipment. Said equipment should be approved by the MATCH COMMITTEE

### **ALL Competitors must bring their types of equipment**

HeadGear

Hand gear

Must wear tennis shoes to compete (Tennis shoes must be ONLY worn for inside studio training – These are not your everyday tennis shoes that are worn outside – since the competition is held on top of the mats. Shoes must be free of debris and must be clean to enter the mat area).

Children under 11 must wear their body equipment

For junior and adults no body equipment is allowed or necessary

Male competitors must wear protective groin

Must bring their soft stick – (always bring extra) I will suggest recommendations of the style of soft stick

To compete in weapons forms – competitors must wear their school uniform or T-shirt with their school logo is allowed.

Barefoot or tennis shoes (shoes that are strictly worn inside on mats) are permissible on weapon form competition. Keep in mind all Tennis shoes must be clean and free of any debris.

## **Coaches / Assistant coaches**

### **Section 1.**

Each competitor shall be entitled to one coach and one assistant who shall be governed by the following rules:

1. There is no yelling or coaching during the match, only during the break that coaches can coach.
2. Only the center Referee can call time out due to equipment failure or adjustment, no coaching is allowed during this time.
3. There will be no other coach allowed but one assistant during the break.
4. A registered fighter may serve as an assistant coach to assist a fighter competing for the same club.
5. During the match, neither the coach nor the assistant coach shall stay close to the contest area or ringside. They shall, before the round begins, remove from the fighter's corner, towels, fans, buckets, bottles, etc...
6. Coaches must have white towels with them for their fighters No other colors
7. Only water was allowed for competitors to drink – water bottles, no energy drink whatsoever.
8. Any coach or assistant coach or official encouraging or inciting spectators by words or signs to advise or encourage a fighter during the progress of the round shall not be permitted to continue to act as a coach, assistant coach, or official of the tournament where the offense is committed.
9. If a coach or his assistant infringes on the rules, the fighter may be warned or disqualified by the referee.
10. No coach shall attempt to render aid to a seriously injured fighter without the approval of the attending physician.
11. Coaches shall leave the fighter's corner at the command of the timekeeper and referee, ten (10) seconds before the beginning of each round.

12. Coaches must wear clean outer apparel and shall not be permitted to wear hats of any style.
13. A coach may retire his fighter by throwing a towel, or any piece of white cloth or by-formally informing the referee, or by entering the contest area, except when both fighters are in the process of exchanging strikes or blows.
14. Whenever a contestant is charged with an infraction of rules that his coach is aware of and has not reported or is responsible for the said infraction, he shall also be subject to disciplinary action.
15. Violations of the foregoing provisions shall result in the removal of offenders from the area and future participation as coaches in the contest tournament, or may be banned forever from any sanctioned BOC tournament and may result in the disqualification of their contestant by the referee.

## **Penalties**

### **Section 1.**

Warning. A warning shall be called upon by the referee for the first offense based on the following conditions:

- a. Any foul strikes or blows and prohibited acts
- b. Unruly contestants and their officials or any unsportsmanlike conduct causing embarrassment to an opponent, official, or the public.

### **Section 2.**

Point Deduction. A deduction of points shall be called upon by the referee to the offending contestant and advise the judges of the point to be deducted immediately upon the commission of foul based on the following:

- a. A second violation of the same offense shall be given a point deduction.
- b. Another point deduction thereof for the third offense or the referee may in his discretion declare a disqualification of the erring contestant.

### **Section 3.**

Disqualification.

- a. A contestant who continuously commits a prohibited act shall be disqualified by the referee after sufficient warning or warnings. Except on clearly intentional fouls, in which case the referee shall automatically disqualify the erring player or upon consultation with the judges.
- b. Default. Any contestant who fails to appear three minutes after the final announcement of his name during the contest shall be declared in default.
- c. Technical Disqualification.
  - i. Any contestant or his official committing a grave „technical foul” on an opponent or official in the contest area shall be declared in „Technical Disqualification”.
  - ii. Any contestant under the influence of prohibited drugs such as stimulants, steroids, hormone-like substances, alcohol, marijuana, opiates, and the like.

### **Section 4.**

Suspension.

- a. Any second offense committed by a contestant or his officials under the influence of prohibited drugs shall be suspended for a period which may be determined by Match Committee.
- b. Any perennial violator or habitual delinquent of the contestant that caused injury to an opponent, officials, or the public shall also be subject to a disciplinary measure which may take the form of suspension or expulsion as may be determined by the Match Committee

## **Divisions:**

### **Proposal RE: Categories / Weight Classes/Division “Anyo –(Meaning Form)” Weapons Forms DIVISIONS**

#### **I.) KIDS “ANYO”**

##### **– Kids 10 yrs and under (Male & Female)**

1. Single Stick – Open
2. Double Stick – Open
3. Stick and dagger - Open

##### **– Kids 11-13yrs (Male)**

1. Single Stick – Open
2. Double Stick – Open
3. Stick and Dagger - Open

##### **– Kids 11-13yrs (Female)**

1. Single Stick – Open
2. Double Stick – Open
3. Stick and Dagger - Open

#### **II.) JUNIORS “ANYO”**

##### **– Juniors 14-17yrs (Male)**

1. Single Stick – Traditional

2. Single Stick- Open

3. Double Stick – Open/Traditional

4. Stick and Dagger Open/Traditional

– **Juniors 14-17yrs (Female)**

1. Single Stick – Traditional

2. Single Stick – Open

3. Double Stick – Open/Traditional

4. Stick and Dagger – Open/Traditional

**III.) ADULTS “ANYO”**

– **Adults Men 18-39yrs “ANYO”**

1. Single Stick – Traditional

2. Single Stick – Open

3. Double Stick – Open/Traditional

4. Stick and Dagger – Open/Traditional

– **Adults Women 18-39yrs “ANYO”**

1. Single Stick – Traditional

2. Single Stick – Open

3. Double Stick – Open/Traditional

4. Stick and Dagger – Open/Traditional

**IV.) SENIORS “ANYO”**

– **Senior Men 40yrs-56yrs “ANYO”**



1. Single – Open
2. Double – Open
3. Stick and Dagger – Open/Traditional

– **Seniors Men 57 yrs and above “ANYO”**

1. Single – Open
2. Double – Open
3. Stick and Dagger – Open/Traditional

– **Seniors Women 40 yrs and above “ANYO”**

1. Single – Open
2. Double – Open
3. Stick and Dagger – Open/Traditional

– **Synchronize “Team-ANYO” (Male/Female Combine)**

1. Traditional/Classical
2. Open/Theatrical

**SPARRING SINGLE LIVE STICK**

**I.) KIDS “SINGLE SOFTSTICK SPARRING”**

– **Kids 10yrs and under (co-ed boys and girls)**

1. Light
2. Heavy

– **Kids Male 11-13yrs**

1. Light
2. Middle
3. Heavy

– **Kids Female 11 – 13 years**

1. Light

2. Middle

3. Heavy

**II.) JUNIORS “SINGLE SOFTSTICK SPARRING”**

**– Juniors Male 14-15yrs**

1. Lightweight

2. Middle

3. Heavy

**– Juniors Male 16-17yrs**

1. Light

2. Middle

3. Heavy

**– Juniors Female 14-17yrs**

1. Light

2. Middle

3. Heavy

**III.) ADULTS “SINGLE SOFTSTICK SPARRING”**

**– Adults Men 18yrs-39yrs**

1. Fly – 112lbs

2. Bantam – 117lbs

3. Sup. Bantam – 122lbs

4. Feather – 128lbs

5. Light – 135lbs

6. Welter – 142lbs

7. Sup. Welter – 150lbs

8. Middle – 159lbs

9. Sup. Middle – 169lbs

10. Cruiser – 180lbs

11. Jr. Heavy – 192lbs

12. Lt. Heavy – 205lbs

13. Heavy – 220lbs

14. Sup. Heavy – 220.1lbs

**– Adults Women 18-39yrs**

1. Flyweight – 108 lbs

2. Bantam – 117 lbs

3. Feather – 127 lbs

4. Light – 140 lbs

5. Middle – 155 lbs

6. Lt. Heavy – 170 lbs

7. Heavy – 170.1 lbs +

**IV.) SENIORS “SINGLE SOFTSTICK SPARRING”**

**– Seniors Men 40-56yrs**

1. Light – 135 lbs

2. Welter – 147 lbs

3. Middle – 165 lbs

4. Lt. Heavy – 175lbs

5. Heavy – 175lbs and above

– **Seniors Men – 57yrs and above**

1. Light

2. Heavy

– **Seniors Women 40yrs and above**

1. Fly – 112lbs

2. Feather – 126lbs

3. Welter – 140lbs

4. Middle – 160lbs

5. Heavy – 161 and over

### **SPARRING DOUBLE LIVE STICK**

**I.) KIDS “DOUBLE SOFTSTICK SPARRING”**

– **Kids 10yrs and under (co-ed boys and girls)**

1. Light

2. Heavy

– **Kids Male 11-13yrs**

1. Light

2. Middle

3. Heavy

– **Kids Female 11 – 13 years**

1. Light

2. Middle

3. Heavy

## **II.) JUNIORS “DOUBLE SOFTSTICK SPARRING”**

### **– Juniors Male 14-15yrs**

1. Lightweight

2. Middle

3. Heavy

### **– Juniors Male 16-17yrs**

1. Light

2. Middle

3. Heavy

### **– Juniors Female 14-17yrs**

1. Light

2. Middle

3. Heavy

## **III.) ADULTS “DOUBLE SOFTSTICK SPARRING”**

### **– Adults Men 18yrs-39yrs**

1. Bantam – 117lbs

2. Feather – 128lbs

3. Light – 140lbs

4. Welter – 152lbs

5. Middle – 165lbs

6. Cruiser – 180lbs

7. Lt. Heavy – 200lbs

8. Heavy – 220lbs

9. Sup. Heavy – 220.1lbs

**– Adults Women 18yrs and up**

1. Flyweight – 108 lbs
2. Bantam – 117 lbs
3. Feather – 127 lbs
4. Light – 140 lbs
5. Middle – 155 lbs
6. Lt. Heavy – 170 lbs
7. Heavy – 170.1 lbs +

**IV.) SENIORS “DOUBLE SOFTSTICK SPARRING”**

**– Seniors Men 40-56yrs**

1. Light – 135lbs
2. Welter – 147lbs
3. Middle – 165 lbs
4. Lt. Heavy – 185 lbs
5. Heavy – 186lbs and above

**SPARRING BANGKAW SOFT STICK**

**I.) ADULTS “BANGKAW SPARRING” Long Staff (softstick)**

**– Adults Men 18yrs-39yrs**

1. Light – 135lbs
2. Welter – 147lbs
3. Middle – 165 lbs
4. Lt. Heavy – 185 lbs
5. Heavy – 186 lbs and above

## **II.) SENIORS “BANGKAW SPARRING”**

### **– Seniors Men 40-56yrs**

1. Light – 135 lbs
  
2. Welter – 147lbs
  
3. Middle – 165 lbs
  
4. Lt. Heavy – 185 lbs
  
5. Heavy – 186 lbs and above
  
3. Feather – 127 lbs
  
4. Light – 140 lbs
  
5. Middle – 155 lbs
  
6. Lt. Heavy – 170 lbs
  
7. Heavy – 170.1 lbs +

