

OPEN GRAPPLING COMPETITION LINE-UP

AMATUER GRAPPLING ONLY – ALL RANKS & DIVISIONS

■ Jujitsu/Grappling Competition Rules (BOC “AAA” POINTS RATED)

Dress Code: Gi

Elimination Match Procedures

(Single Elimination) Every time a competitor wins a match, the competitor will advance to the next round and wait for his/her name to be called for their next match.

This procedure will continue until there are only 2 or 4 competitors left in the division. In the last 3 matches, the competitors will be competing for 1st, 2nd, and 3rd place.

Sparring Divisions/Groups

Competitors 17 years old & under, will be divided into groups and assigned to divisions as followed:

1. **Gender:** Girls & Boys
2. **Rank Levels:** Novice, Intermediate, & Advance
3. **Height:** Competitors in each rank level will be divided by height to form the divisions. (See Youth Grappling Divisions below)

Competitors 18 years old & up, will be divided into groups and assigned to divisions as followed:

1. **Gender:** Women & Men
2. **Rank Levels:** Novice, Intermediate, & Advance
3. **Weight Classes** (See Adult Grappling Divisions below)

Top-5 Seed Competitors (All divisions)

The Top-5 Seeded competitors are the competitors who have accumulated the most points in their divisions over the past 12 months at tournaments that were rated by Arnold BOC Martial Arts World Games Rating System. The Top-5 point earners will be seeded in the 2nd Round of the Sparring Matches in their divisions at the Arnold BOC Martial Arts World Games.

Sparring matches will be 2 minutes in duration

Legal Techniques & Points accumulations procedures

- **Throws & Takedowns - 2 pts:** Any throwing or takedown technique that the competitor uses to get his/her opponent down on the mat (back, shoulders, waist/hips).
- **Pin - 1 pt:** Side-Mounts, Full-Mounts, Side-Headlocks and other controlling techniques that the competitor uses to hold his/her opponent's "**shoulder/back**" down onto the mat for at least 4 seconds. An additional point will be awarded every time a competitor switches from one pinning technique to another and holds that position for at least 4 seconds.
- **Guard/Controls - 1 pt:** Every time the competitor on the bottom wraps his/her legs around his/her opponent's waist (ankles crossed and locked) and prevents the competitor on top from escaping and/or from executing a submission technique for at least 4 seconds.
- **Escape - 1 pt:** Every time a competitor breaks out and/or frees him/herself from any type of mount, pin, guard, or submission attempt that was held for at least 4 seconds.
- **Drop Guards - 1 pt:** No point will be awarded unless the competitor drops & holds the opponent in the guard position for at least 4 seconds, in which case the competitor who executed the drop guard will be awarded **1 point**.

30 Second Ground Rule

When both competitors have been down on the mat for at least 30 seconds and neither competitor has executed a submission and were not in the process of executing a submission or an escape, the referee will stop the match, stand the competitors back up and restart the match.

Time Outs

The referee will only "Stop the match" or call "Time Out" as follows: **1)** If the competitors go off the mat while sparring. The referee will have the competitors go back to the center of the mat and take the same position that they were in when time-out was called and restart the match. **2)** To issue a warning, a penalty point, or a disqualification. **3)** When the 2-minute time limit expires.

Win by Shut Out

The competitor who scores 6 points before his/her opponent scores a point.

Win by Points (Unanimous Decision)

The competitor who has the most points at the end of the 2-Minute time limit will be the winner of the match.

Win by Tie Break

If there is a TIE at the end of the 2 min time limit, the match will continue for an additional 1 minute, or until the first point is scored. If neither competitor scores by the end of the additional 1-minute time limit, the referee will decide who wins based upon which competitor showed the most and/or best OFFENSIVE attempts to score.

Win by Tap-Out

The competitor who forces his/her opponent to Tap-Out with any of the following **submission** techniques.

- | | | | | |
|---------------------|-------------|-------------------|---------------|-------------------------|
| 1. Rear Naked Choke | 3. Triangle | 5. Guillotine | 7. Ankle Lock | 9. Gi Choke |
| 2. Side Armbar | 4. Kimura | 6. Headlock Choke | 8. Crucifix | 10. or other legal Tech |

Illegal Techniques

The use of any of the following techniques may result in a **warning, penalty point** and/or **disqualification**.

- | | | |
|--------------|---------------------|--|
| 1. Body Slam | 3. Hand Choke Hold | 5. Strikes (kicking/punching/elbow/knees/etc.) |
| 2. Gouging | 4. Knee Joint Locks | |

Automatic Disqualification

Unsportsmanlike Conduct of any kind toward the referee, opponent, staff members, guest, spectators, fans, etc.

Competitors will also be disqualified if he/she is not on deck when his/her name is called a third time for his/her match. His/her opponent will be declared the winner of the match.

YOUTH DIVISIONS (17 Years old & Under)

Some of the following divisions may be subdivided in order to avoid creating divisions with more than 10 competitors.

Competitors will be measured before the start of the grappling competition to avoid excessive height differences

Boys & Girls – 4' Tall & Under

1. **Novice** (less than 2 years)
2. **Intermediate & Advance** (2 years or more)

Boys & Girls 4'1" – 4'4" Tall

3. **Novice** (less than 2 years)
4. **Intermediate & Advance** (2 years or more)

Girls 4'5" – 4'9" Tall

5. **Novice** (less than 1 year)
6. **Intermediate** (1 – 3 years)
7. **Advance** (3 years more)

Girls 4'10" – 5'6" Tall

8. **Novice** (less than 1 year)
9. **Intermediate** (1 – 3 years)
10. **Advance** (3 years more)

Girls 5'7" & Over

11. **Novice** (less than 1 year)
12. **Intermediate** (1 – 3 years)
13. **Advance** (3 years more)

Boys 4'5" – 4'9" Tall

14. **Novice** (less than 1 year)
15. **Intermediate** (1 – 3 years)
16. **Advance** (3 years more)

Boys 4'10" – 5'6" Tall

17. **Novice** (less than 1 year)
18. **Intermediate** (1 – 3 years)
19. **Advance** (3 years more)

Boys 5'7" & Over

20. **Novice** (less than 1 year)
21. **Intermediate** (1 – 3 years)
22. **Advance** (3 years more)

Exclusive Video Coverage of this event will be featured on www.bocworldgames.com. Video coverage provided by MTC Video Promotions.

NOTE: Tournament begins at 10:00 AM. You must be measured, weighed-in, dressed and have your ring assignment for Grappling before 10:00 AM. If you are not ready when your name and division is called to compete in Grappling, you will be disqualified, and you will not receive a refund.

To Pre-register for this and other GRAPPLING EVENTS please go to: www.bocworldgames.com

ADULT DIVISIONS (18 Years Old & Up)

Each of the following divisions must consist of at least 5 competitors. In order to make sure that there will be at least 5 competitors in each division, some competitors may be moved up or down into the next weight class.

Competitors must be weighed in before the start of the grappling competition begins.

WOMEN 18 – 35 YRS OLD

119.9 lbs. & Under- Flyweight

- 23. **Nov** (less than 2 years)
- 24. **Intr & Adv** (2 yrs or more)

120-134.9 lbs. Lightweight

- 25. **Nov** (less than 2 years)
- 26. **Intr & Adv** (2 yrs or more)

145-159.9 lbs. & Over – Heavyweight

- 27. **Nov** (less than 2 years)
- 28. **Intr & Adv** (2 yrs or more)

WOMEN 36 & UP

119.9 lbs. & Under- Flyweight

- 29. **Nov** (less than 2 years)
- 30. **Intr & Adv** (2 yrs or more)

120-134.9 lbs. – Lightweight

- 31. **Nov** (less than 2 years)
- 32. **Intr & Adv** (2 yrs or more)

145-159.9 lbs. & Over – Heavyweight

- 33. **Nov** (less than 2 years)
- 34. **Intr & Adv** (2 yrs or more)

MEN 18 – 35 YRS OLD

129.9 lbs. & Under- Flyweight

- 35. **Nov** (less than 2 years)
- 36. **Intr & Adv** (2 yrs or more)

130-139.9 lbs. – Bantamweight

- 37. **Nov** (less than 2 years)
- 38. **Intr** (2 – 6 years)
- 39. **Adv** (6 years or more)

140-149.9 lbs. Featherweight

- 40. **Nov** (less than 2 yrs)
- 41. **Intr** (2 – 6 yrs)
- 42. **Adv** (6 years or more)

150-159.9 lbs. - Lightweight

- 43. **Nov** (less than 2 yrs)
- 44. **Intr** (2 – 6 yrs)
- 45. **Adv** (6 years or more)

160-169.9 lbs. Welterweight

- 46. **Nov** (less than 2 yrs)
- 47. **Intr** (2 – 6 yrs)
- 48. **Adv** (6 yrs or more)

170-179.9 Middleweight

- 49. **Nov** (less than 2 yrs)
- 50. **Intr** (2 – 6 yrs)
- 51. **Adv** (6 yrs or more)

190-199.9 Cruiserweight

- 52. **Nov** (less than 2 yrs)
- 53. **Intr** (2 – 6 yrs)
- 54. **Adv** (6 yrs or more)

210 lbs. & Over – Heavyweight

- 55. **Nov** (less than 2 yrs)
- 56. **Intr** (2 – 6 yrs)
- 57. **Adv** (6 yrs or more)

MEN 36 & UP

154.9 lbs. & Under- Lightweight

- 58. **Nov** (less than 2 yrs)
- 59. **Intr & Adv** (2 – 6 yrs)
- 60. **Advance** (6 yrs or more)

160-174.9 lbs. – Middleweight

- 61. **Nov** (less than 2 yrs)
- 62. **Intr** (2 – 6 yrs)
- 63. **Adv** (6 yrs or more)

175-199.9 lbs Cruiserweight

- 64. **Nov** (less than 2 yrs)
- 65. **Intr** (2 – 6 yrs)
- 66. **Adv** (6 yrs or more)

Heavyweight – No weight limit

- 67. **Nov** (less than 2 yrs)
- 68. **Intr** (2 – 6 yrs)
- 69. **Adv** (6 yrs or more)

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